TankFun To-do:

-figure out the hold-down power gauge. You can do it! Jeffrey Bezos!

-add a splash screen

-object pool for bullets

Nice ideas:

-implement inputSystem?

-this would allow for AI tanks

-allow for onKeyUp and onKeyDown (for power)

Rescue\_Tank Matthew Stevens 300361877 CMPT1267

For the final:

-review Lab 11 (rotation with matrix)

-bring headphones (to work with audio)